

# A Supervised Machine-Learning Approach to Stratigraphic Surface Picking in Well Logs From the Mannville Group of Alberta, Canada

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<https://github.com/JustinGOSES/predictatops>



# Talk Outline

- Data: - Intro to an open-source dataset
- Theory - Human vs. machine-learning stratigraphy
- Methods - Introduction to Predictatops
- Application - How and when it might be useful



<https://github.com/JustinGOSES/predictatops>

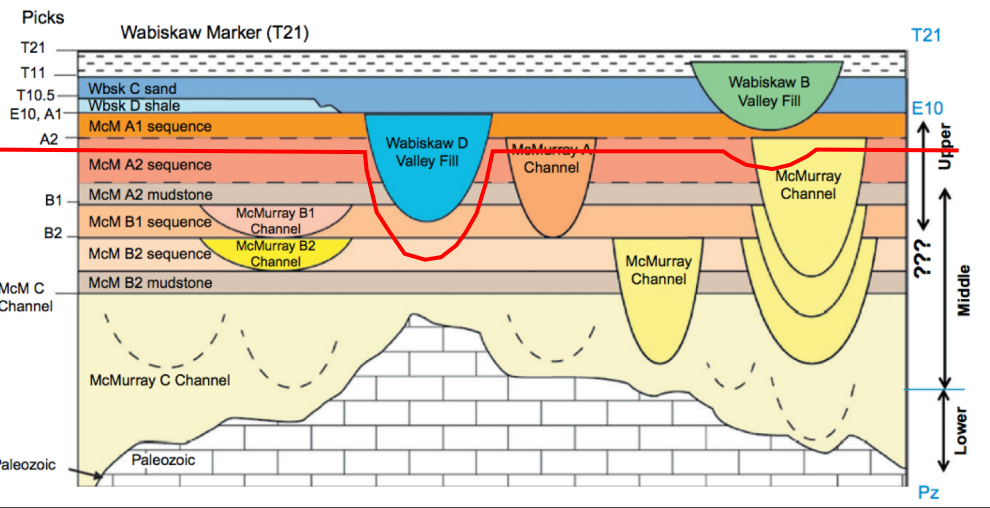
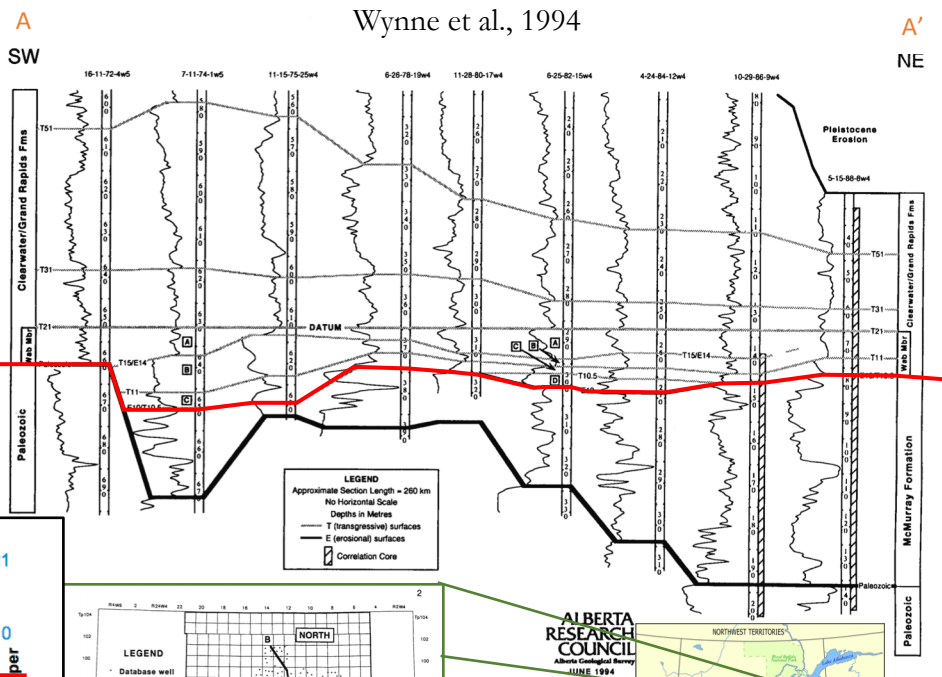


**Location:** Mannville Group of Alberta, Canada

**Goal:** Predict Top McMurray

**Dataset:** 2193 wells, tops, & location data

Top McMurray is a regional transgressive, erosive surface. Dataset is public & described by Alberta Geological Survey Open File Report 1994-14



Hein et al., 2001

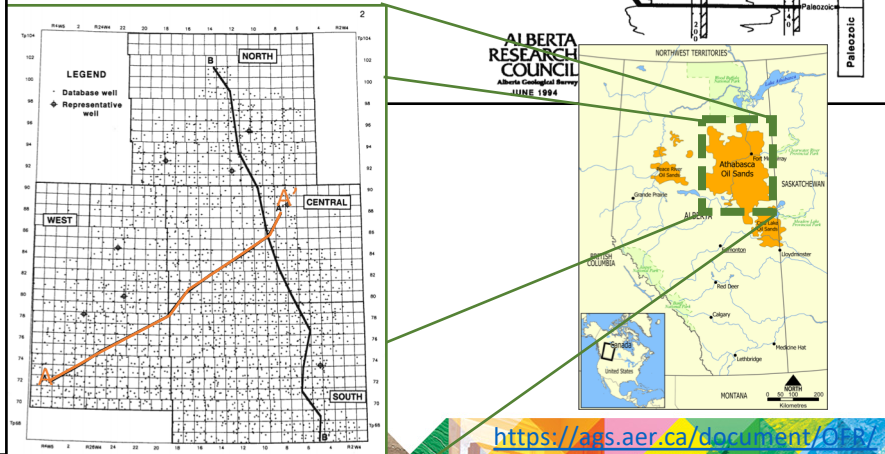


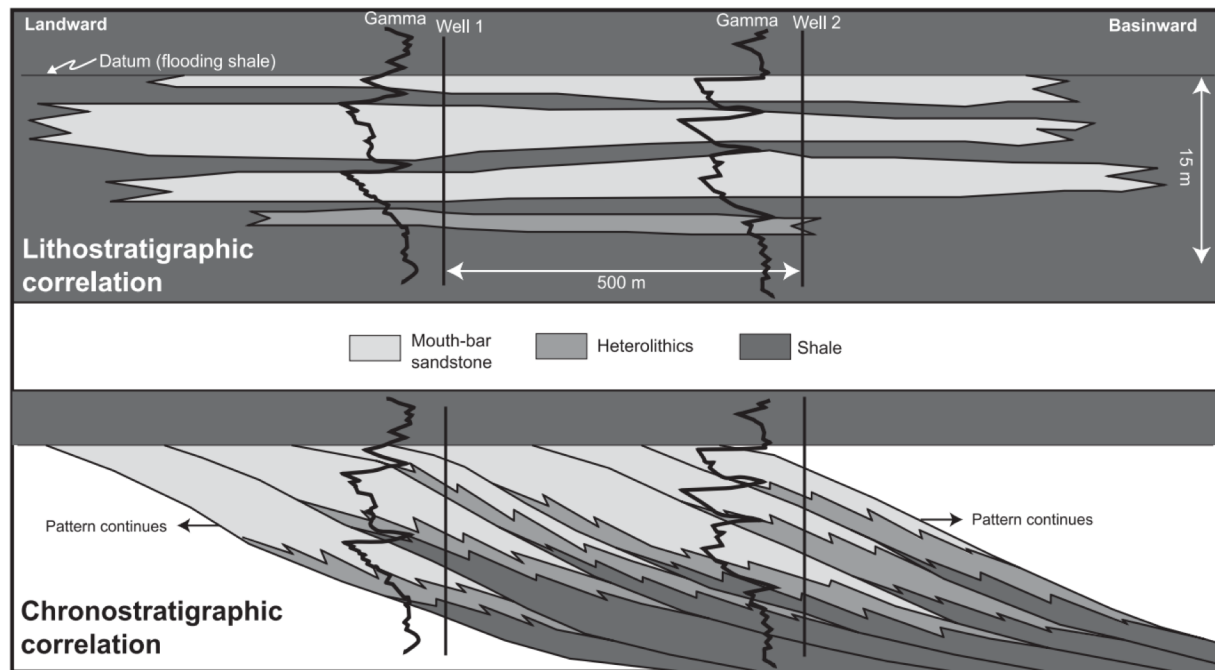
Figure 1. Study area with locations of wells, representative wells and cross sections.

# Different Types of Stratigraphic Labeling

Facies

Lithostratigraphy

Chronostratigraphy

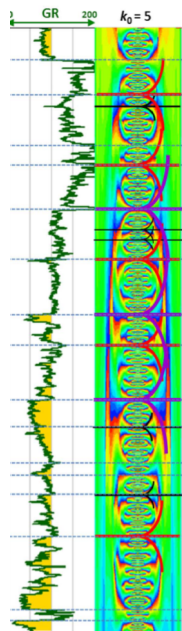


Gani and Bhattacharya., 2005



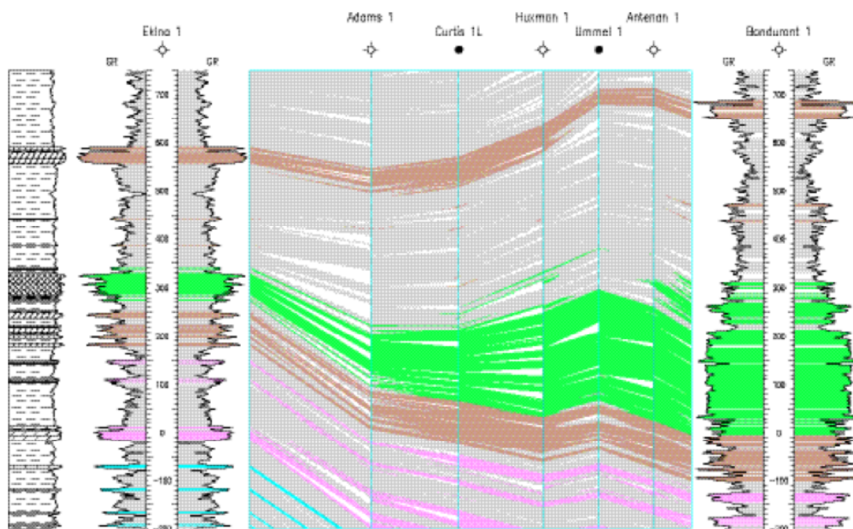


1D stacking pattern  
break identification via  
wavelet transforms



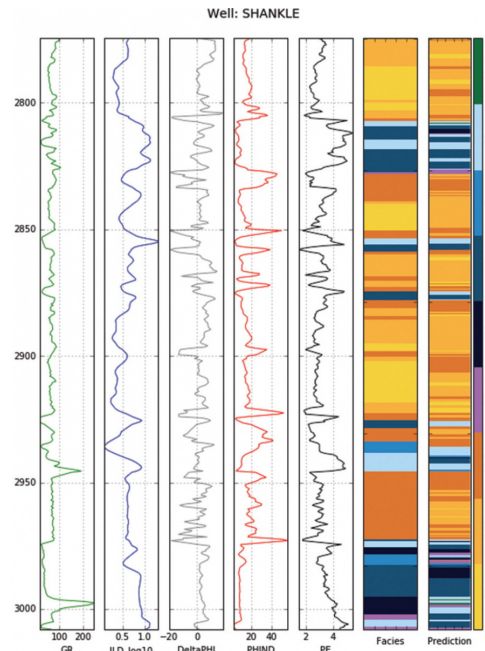
Ye et al., 2017

Correlator: Fortran program for  
well-to-well lithostratigraphy



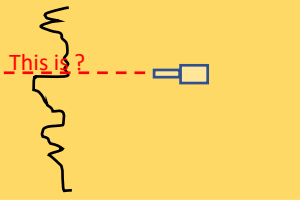
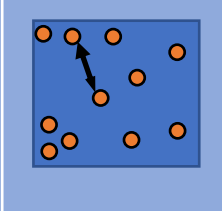
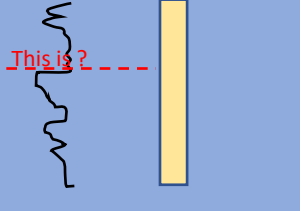
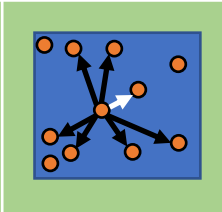
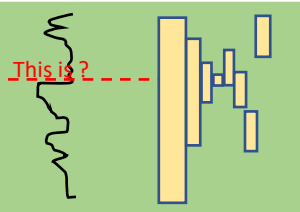
Olea and Sampson, 2002, Kansas Geological Survey

SEG facies prediction  
contest



Hall., 2016

# Comparing Different Types of Stratigraphic Labeling to Find Key Parts

	Min # of wells	All training wells used in prediction	Wells compared to one another?	Information used from above or below a depth point?	What features & how are they used?	What is the prediction?
Facies	1	Probably	No		<u>Classification</u>	Facies labels for each depth point
Litho-stratigraphy	2	No			<u>Curve matching</u> : often dynamic time warping	Lines connecting 2 wells that may or may not overlay with tops
Chrono-stratigraphy	100s to 1000s (enough for models to be discovered)	Yes			<u>Classification</u> : Features similar to low-level human observations generated across different windows.	A Top Scored by distance between predicted & actual

# Repackaging Chronostratigraphy as a Machine-learning Problem

Human  
Chrono-  
stratigraphy

Outcrop &  
analogue studies



Conceptual  
Chronostratigraphic  
Model



High-level human  
observations  
about wells  
relative to other  
wells & models



Geologist labeled  
Tops



**Supervised  
machine-  
learning**  
Chrono-  
stratigraphy

Machine-learning  
model that can  
mimic human  
chronostratigraphic  
interpretation



Machine-learning  
algorithm good at  
clustering, finding  
threshold, etc. to  
classify



Rule-based  
features  
programmatically  
created to mimic  
low-level human  
observations



Geologist labeled  
Tops in training  
wells



# How to Code Low-Level Geologic Observations as Features?

We want to create features to determine if each depth point is the top.

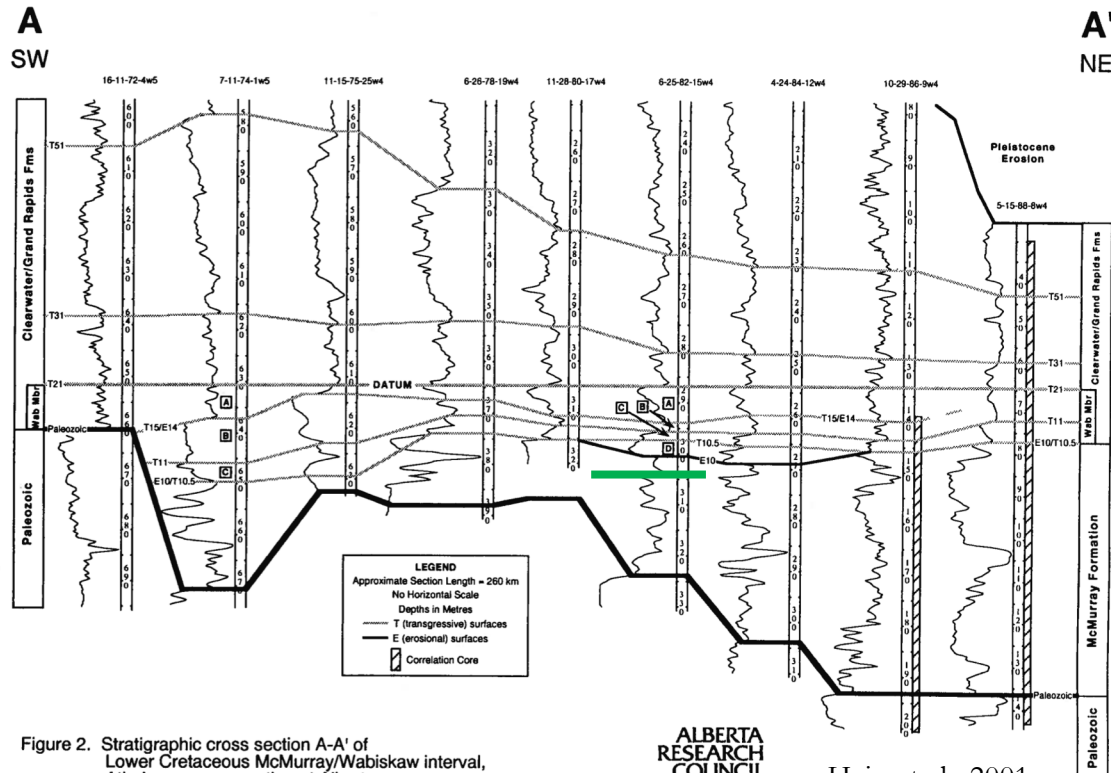
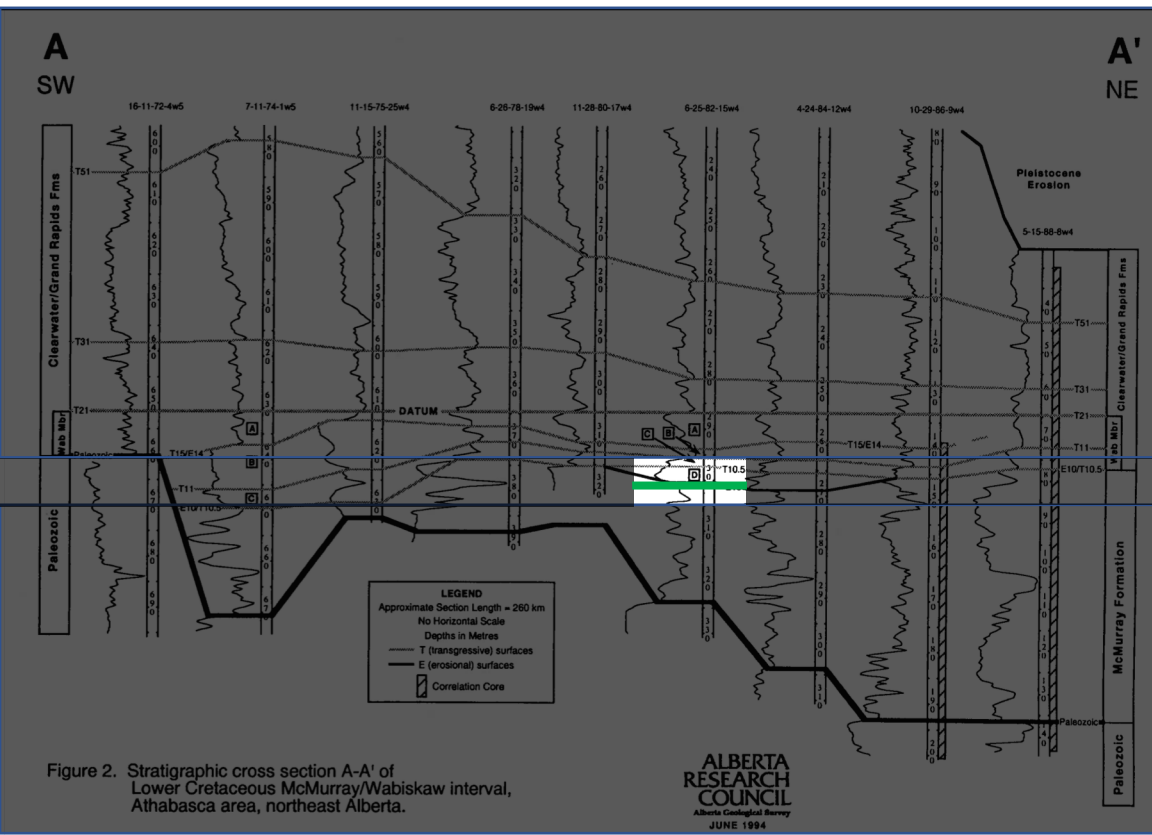


Figure 2. Stratigraphic cross section A-A' of Lower Cretaceous McMurray/Wabiskaw interval, Athabasca area, northeast Alberta.

# How to Code Low-Level Geologic Observations as Features?



A game: Pay attention to what you can't observe when aspects of the cross-section are taken away.

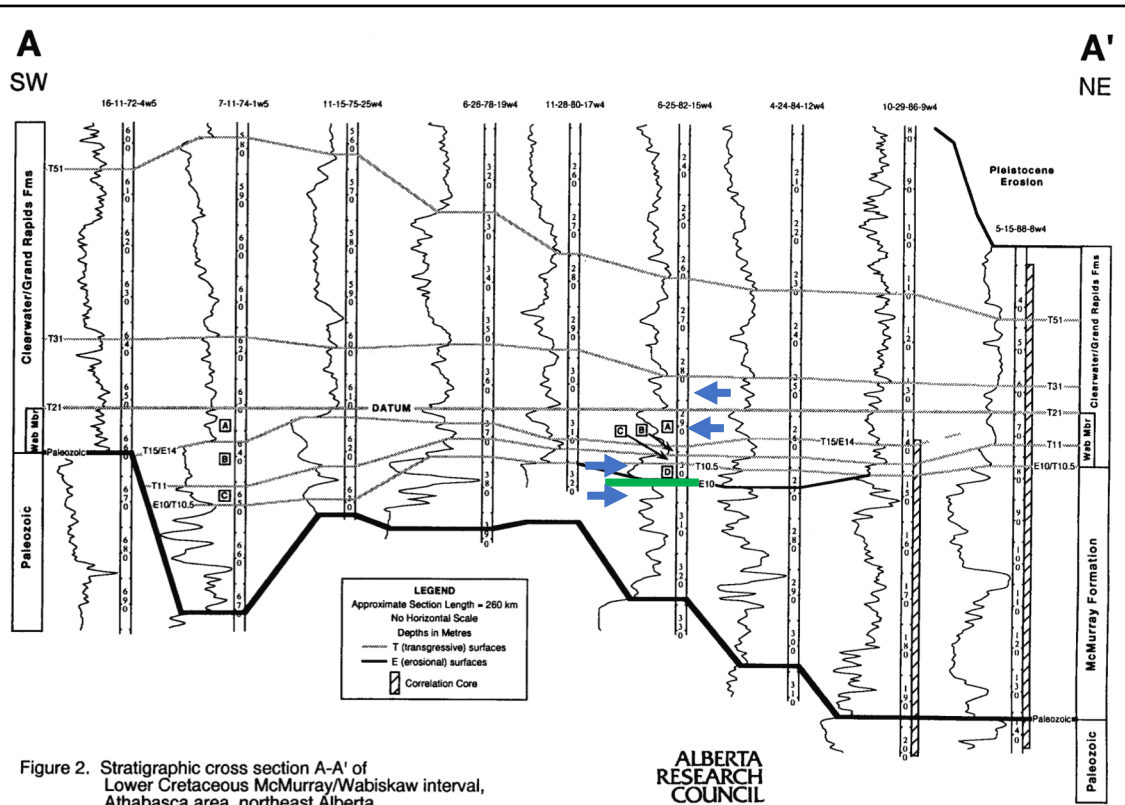
For each depth point, need to create features that gather information around it.

Figure 2. Stratigraphic cross section A-A' of Lower Cretaceous McMurray/Wabiskaw interval, Athabasca area, northeast Alberta.





# How to Code Low-Level Geologic Observations as Features?



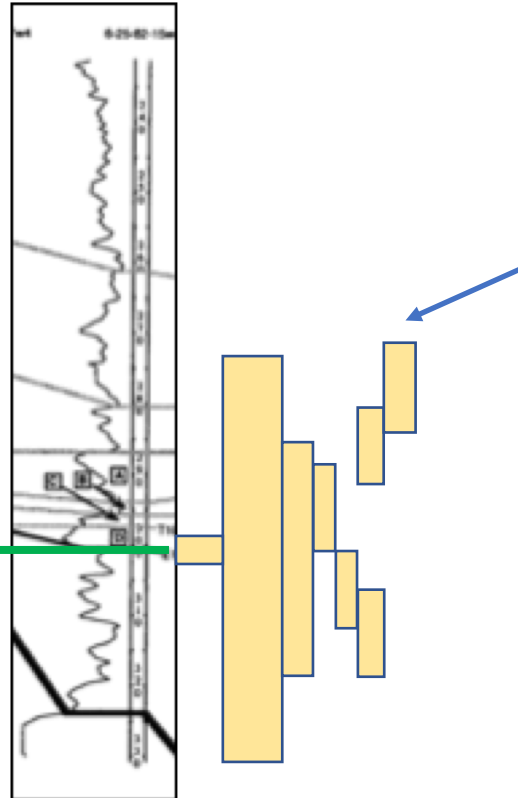
Neighboring training wells can be used for features: here unit thickness of neighbors represented by **blue arrows**.

Figure 2. Stratigraphic cross section A-A' of Lower Cretaceous McMurray/Wabiskaw interval, Athabasca area, northeast Alberta.





# How to Code Low-Level Geologic Observations as Features?



A single depth point with curve data

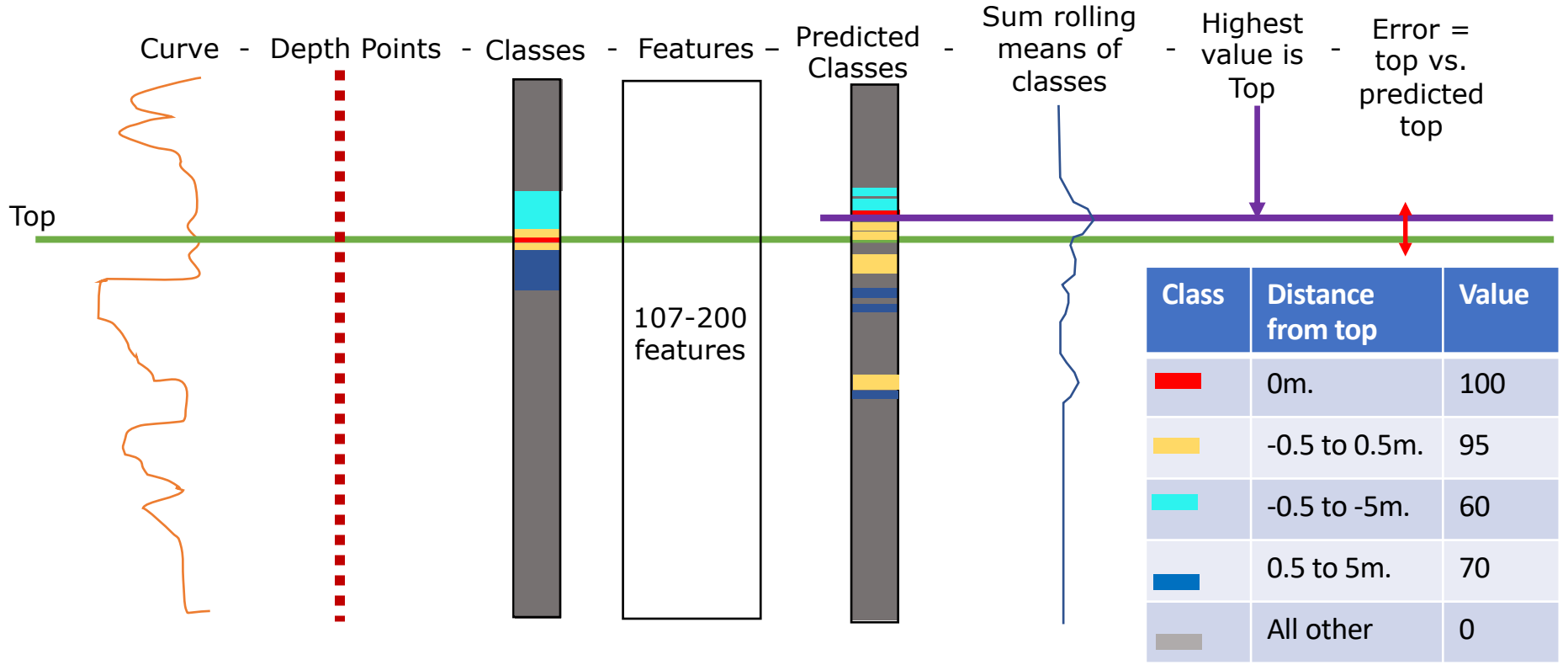
Within each window:

- Max, min
- Rate of change
- Variance
- Etc.

Information from above & below a point in question turned into features

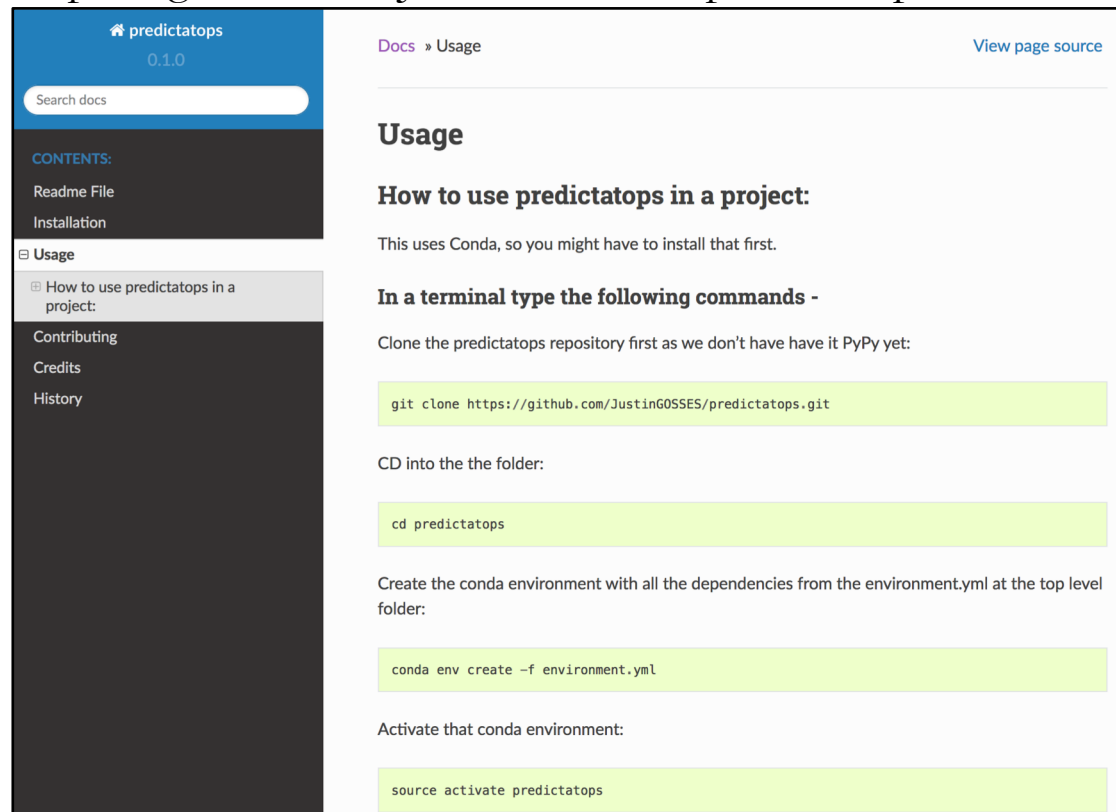


# Predicting a single top by creating classes based on distance from top





<https://github.com/JustinGOSSES/predictatops>

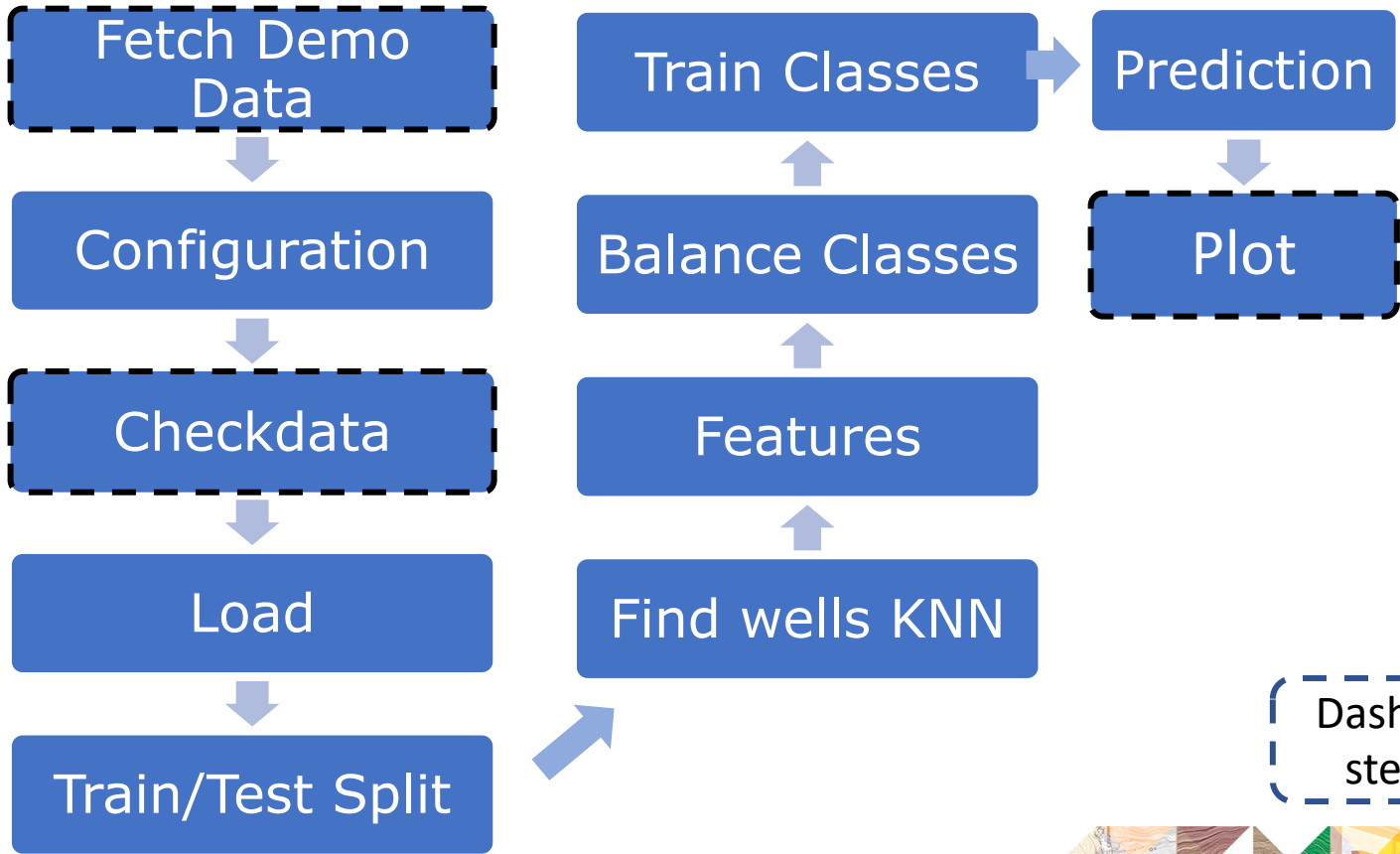


The screenshot shows the GitHub documentation page for Predictatops. The left sidebar contains a navigation menu with the following items: predictatops (0.1.0), Search docs, CONTENTS: Readme File, Installation, Usage (expanded), How to use predictatops in a project, Contributing, Credits, and History. The main content area is titled 'Usage' and includes a 'View page source' link. The text on the page reads: 'Usage', 'How to use predictatops in a project:', 'This uses Conda, so you might have to install that first.', 'In a terminal type the following commands -', 'Clone the predictatops repository first as we don't have it PyPy yet:', a code block for `git clone https://github.com/JustinGOSSES/predictatops.git`, 'CD into the the folder:', a code block for `cd predictatops`, 'Create the conda environment with all the dependencies from the environment.yml at the top level folder:', a code block for `conda env create -f environment.yml`, 'Activate that conda environment:', and a code block for `source activate predictatops`.

- Python code for top prediction
- M.I.T. License
- Run interactive in Jupyter or all at once via config file
- Alpha state



# Predictatops ML pipeline



# Parts of Machine-learning Code Worth Mention

Create Train/Test **split before creating features**, so you don't cheat when you create features using spatial knowledge.

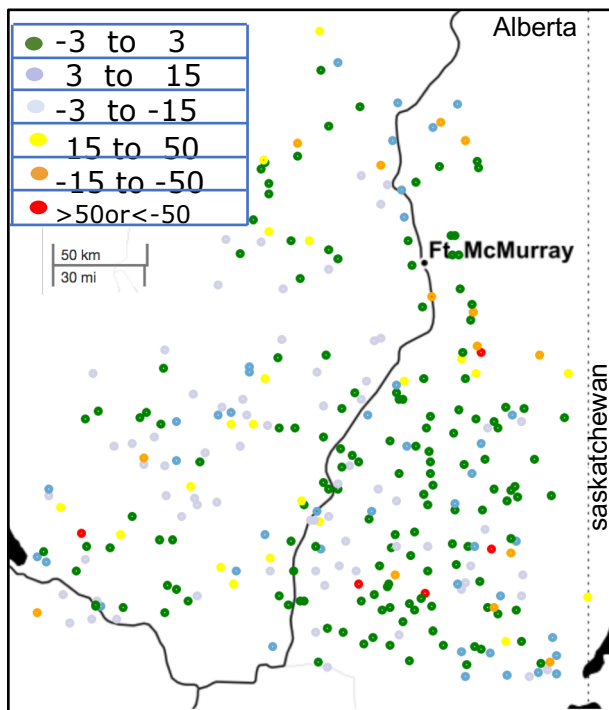
Class **rebalancing is critical** as the class you care most about (those nearest the top pick) will be the more sparsely populated in your original dataset.

Sometimes a well doesn't have any depths predicted as remotely close to the top. Which is great! **Lets you know that well is different than training wells and needs a human touch!**

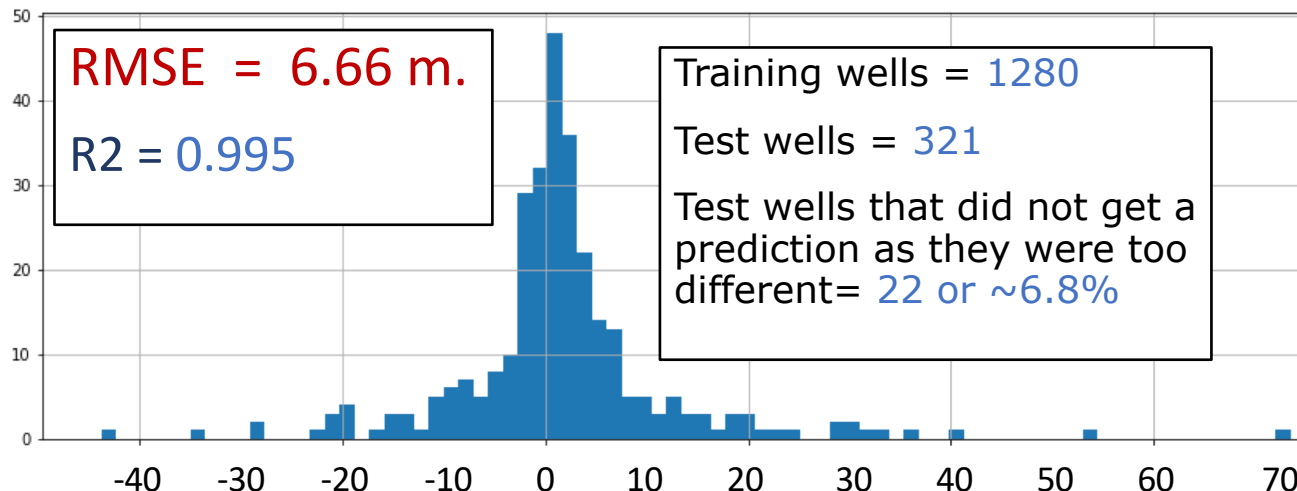


# Results

## Map test well prediction errors



## Error [Predicted vs. Actual Top Depth meters]



Requirements for a well to be used:

Curves = ['ILD', 'NPHI', 'GR', 'DPHI']

Tops = Top McMurray, Base McMurray



# When to use? How to use?

## Constraints on when to use?

Need a large number of wells

Need a large number of tops you trust

Need tight enough well spacing to capture variance in order to produce model

## Possible Applications

**Time Reduction:** Interpret 1200 wells, and automate the other 1200

**Compare Interpretations:** train two models in two areas, then predict on each other to see where differences in interpretation happen.

**Better Represent Uncertainty:** easy to generate and track multiple top predictions & flag the wells with highest uncertainty

# Acknowledgements

- Coauthor: Licheng Zhang
- Additional Hackathon participants: Zhenshen Zong, Jonathon Parker
- Hackathon organizer Agile Geoscientific
- Open-Source Geoscience Libraries: Welly & Lasio!
- Dataset Suppliers!!!
  - Alberta Research Council & Alberta Energy Regulator.
  - Many authors of Alberta Geological Survey Open File Report 1994-14
    - Recently, AGS has made public 35,000 more tops, but the logs need to purchased.



# Conclusions

## Philosophy:

- Instead of trying to encode a geologic model in code directly or find mathematical patterns in the raw data, create features that map to low-level geologic observations & then let the program figure out the relationships that human would describe with a model.

Requirements for use: 1000s of wells & acceptable to have slightly worse than human performance

Possible Application: Time reduction on regional scale work & new uncertainty management options

Future Work: Different algorithms + More features + Different Datasets + Better Visualizations + Better Docs



<https://github.com/JustinGOSSES/predictatops>



# References

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